



CATME

Rater Practice

“Practice leads to more accurate rater evaluations.”

The CATME Rater Practice Program provides:

- A Rating Game and Rating Practice for Students
- Rating Hypothetical Teammates as often as you choose
- Opportunities to Practice Peer Ratings
- Immediate Feedback on each CATME Dimension rating
- A How-To Instructor Video
- A Student Tutorial Video

An example:
Initial Student Input for the key Teamwork Dimension
“Contributing to the Team’s Work”

Chase Brown		
Phoenix Taylor		
Alex Williams		
Description of Rating		
<input type="radio"/>	<input type="radio"/>	<ul style="list-style-type: none"> Does more or higher-quality work than expected. Makes important contributions that improve the team's work. Helps teammates who are having difficulty completing their work.
<input type="radio"/>	<input type="radio"/>	Demonstrates behaviors described immediately above and below.
<input checked="" type="radio"/>	<input type="radio"/>	<ul style="list-style-type: none"> Completes a fair share of the team's work with acceptable quality. Keeps commitments and completes assignments on time. Helps teammates who are having difficulty when it is easy or important.
<input type="radio"/>	<input checked="" type="radio"/>	Demonstrates behaviors described immediately above and below.
<input type="radio"/>	<input type="radio"/>	<ul style="list-style-type: none"> Does not do a fair share of the team's work. Delivers sloppy or incomplete work. Misses deadlines. Is late, unprepared, or absent for team meetings. Does not assist teammates. Quits if the work becomes difficult.

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An example:
Output for the key Teamwork Dimension
“Contributing to the Team’s Work”

- = what was answered correctly
- = what the student answered
- = what the student should have chosen